	Wortham Primary School EYFS Skills and Knowledge Progression Subject area: Design and Technology
Age 3 to 4	<ul> <li>Explore different materials freely, to develop their ideas about how to use them and what to make.</li> <li>Develop their own ideas and then decide which materials to use to express them.</li> <li>Join different materials and explore different textures.</li> <li>Create closed shapes with continuous lines and begin to use these shapes to represent objects.</li> <li>Draw with increasing complexity and detail, such as representing a face with a circle and including details.</li> <li>Use drawing to represent ideas like movement or loud noises.</li> <li>Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc. Explore colour and colour mixing. Show different emotions in their drawings – happiness, sadness, fear, etc.</li> <li>Listen with increased attention to sounds.</li> <li>Respond to what they have heard, expressing their thoughts and feelings.</li> </ul>
Reception	<ul> <li>Return to and build on their previous learning, refining ideas and developing their ability to represent them.</li> <li>Create collaboratively, sharing ideas, resources and skills.</li> </ul>
ELG	<ul> <li>Expressive Arts and Design - Creating with Materials</li> <li>Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function</li> <li>Share their creations, explaining the process they have used;</li> </ul>

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Skills and Knowledge	Year 1	Year 2 Year 3	Year 4 Year 5	Year 6		
Designing and Planning	Begin to draw on own experiences and research to help generate ideas. Begin to explore how products have been created. What they are for and how they work. Begin to develop their ideas though talk and drawings including what tools and materials they will use. Talk about their design, how they will make it and who it is for. With support, begin to decide a suitable order to complete tasks	<ul> <li>With growing confidence generate ideas for a product based on theirs and others experiences, research and suggestions.</li> <li>Understand how well products have been designed and made. Identify the materials used and consider their sustainability (recycle)</li> <li>Develop their ideas through discussion, observation, drawing and modelling.</li> <li>Make clear designs with labels when designing.</li> <li>Begin to take into consideration their target group, including purpose and audience for their product.</li> <li>Refer to the success criteria and consider how this will be achieved.</li> <li>When planning, consider how to order the stages of making the product.</li> </ul>	Generate and develop their ideas through discussion, research, sketches and cross- sectional diagrams. Start to understand how much products cost to make and how sustainable they are. Understand the impact that products have beyond their intended purpose. Carry out research through a surveys, questionnaires or interviews to identify the needs and preferences of their target audience Create their own success / design criteria based on research to inform innovative, functional and appealing products that are fit for purpose. Consider the design criteria, their own evaluation and view of others to improve their design. Make clear, labelled drawings and show different views of the product.	Generate, develop and communicate their ideas through discussion, research, annotated sketches, cross-sectional and prototypes. Carry out a range of research and use their finding to develop design criteria to inform the design of innovative, functional and appealing products. Formulate a step-by- step plan to use as a guide. Suggest alternative methods if original plan fails.		
		tools, function and aesthetics of their product.	Be able to consider alternative methods.	Draw a specification		

	Year 1	Year 2	Year 3	Clearly, explain their de to their research. Expla know the tools, material need to use and be able to the function and aest	ain the process and s and processes they e to explain why, linking	for the design linking to maths and science. Clearly, explain their design and choices linked to their research. Explain the process and know the tools, materials and processes they need to use and be able to explain why. Be able to identify and discuss the strengths and areas for development in their and plan. Know how much products cost to make, how long they take to make and their sustainability. Take this into consideration when designing their products. Year 6
Making	Begin to use tools, with	Begin to select tools, m		With increasing confide		Confidently self -
	Support if needed. Make their design by	techniques. Explain their choice of t		materials, tools and tech		select and demonstrate the correct and safe use
	using appropriate techniques safely.	relation to the desired p techniques they will be	ourpose, skills and	and components, accor properties and aesthetic	ding to their functional	of appropriate tools, materials,

<ul> <li>With support, measure, mark out, cut and shape a range of materials safely.</li> <li>Begin to join, assemble and combine materials and components together using a variety of temporary methods.</li> <li>Begin to use simple finishing techniques to improve the appearance of their product.</li> <li>Begin to build structures exploring how they can be made stronger, stiffer and more stable.</li> </ul>	<ul> <li>Work safely and accurately with a range of simple tools.</li> <li>Measure, mark out, cut, score and assemble components with accuracy.</li> <li>Choose the most appropriate techniques and materials to assemble, join and combine materials in order to make a product.</li> <li>Start to think about their ideas as they progress and be willing to change things if this helps them to improve their product.</li> <li>Use finishing techniques to strengthen and improve the appearance of their product.</li> </ul>	Confidently demonstrate how to use skills in using different tools and equipment safely and accurately to ensure a good-quality finish. Know how to measure, mark out, cut, score, shape and assemble a range of materials using appropriate tools, equipment and techniques. Be able to join materials and combine materials and components accurately using temporary and permanent ways. Make changes to their product as they progress to improve the quality of their product. Use finishing techniques to strengthen and improve the appearance of their product using a range of equipment.	components and techniques. With growing independence measure, mark out, cut, score, shape and assemble, join and combine a range of materials using appropriate tools, equipment and techniques. Continually make adaptions in the making process to improve the assembly and quality of the product. Understand how complex electrical circuits and components work and use these in their products. Use and explain the finishing techniques to strengthen and improve the appearance and quality of their product.
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	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Evaluating	When looking at		a range of existing products and Evaluate existing products; where they were			Evaluate existing
	existing products	products giving relevant reasons why. the cost and how susta		designed and made, co	<b>i</b> <i>i</i>	products by also
	explain what they like					considering what
	and dislike about them		c and where they might	product is. Be able to di		impact products have
	and why, identify what	be used.		work out how it was ma	de and how it works.	beyond their intended
	the product is, what it is					purpose.
	made from and who	Evaluate their own and	•		he design, manufacture	
	have they have been	•	ria, explaining why they	and fitness for purpose		Critically evaluate the
	made for.	have identified particula		those made by their pee		quality of the design,
		that could be improved	and the changes they	design/success criteria	l.	manufacture and
	Start to evaluate their	would make.				fitness for purpose of
	product by discussing			Know about key invento	5	their products and
	what works well in			related to the products t	hey are making.	those made by their
	relation to the design					peers.
	criteria.					
						Know and discuss
	Begin to evaluate their					key inventors,
	products by identifying					designers, engineers,
	strengths and areas					chefs and
	that could be improved.					manufactures who
						have developed
						ground-breaking
						products and
						evaluate the impact
						these have had on
	Veer 4	Veen 0	Veen 0	Veen A	Veen	the world.
Technical Knowledge	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Technical Knowledge	Know how structures,		ncluding levers, sliders,	Understand that mecha	-	Know electrical
	including free standing	wheels and axels and pneumatic systems and input, puunderstand they create and allow movement.		input, process and out	Jul.	circuits and
	structures, can be	understand they create	and allow movement.	Linderstand and use m	schapical avatama such	components can be
	made stronger, stiffer	Croate and use these r	nonhoniama in producto	Understand and use me		used to create
	and more stable using	Create and use these r	nechanisms in products	as levers, linkages, carr	is, pulleys and gears to	functional products.

	techniques such as rolling, folding and layering.		create movement. Know how to make strong, structures and strengthen and reinforce a 3D structure.	Know how to program a computer to monitor the changes and control their products.
	Year 1	Year 2 Year 3	Year 4 Year 5	Year 6
Food & Nutrition	<ul> <li>Begin to understand that all food comes from plants or animals.</li> <li>Identify the five food groups from 'The Eat Well Plate' and understand we need to have a healthy balanced diet.</li> <li>Know that everyone should eat at least five portions of fruit and vegetables every day.</li> <li>Know how to prepare food safely and hygienically. Use techniques such as cutting, peeling and grating.</li> <li>Choose appropriate ingredients for a product and begin to explain their choices.</li> </ul>	<ul> <li>Begin to understand that food is grown (e.g. tomatoes, wheat and potatoes), reared (pigs, chickens and cattle) and caught (fish) across the world (UK, Europe and Word wide).</li> <li>Know that food is processed into ingredients that can be eaten or used in cooking.</li> <li>Understand that a healthy diet is made up from a variety and balance of different food and drink as shown in the 'The Eat Well Plate.' Explain what each food type provides to keep us healthy.</li> <li>Know that to be healthy and active food and drink are needed to provide the body energy.</li> <li>Prepare and cook food safely and hygienically.</li> <li>Use a range of techniques such as spreading, kneading, cutting, scoring, mixing and baking.</li> <li>Begin to weigh and measure ingredients with more accuracy (dry ingredients and liquids)</li> </ul>	<ul> <li>Explain how a healthy diet can be created using their knowledge of the 'The Eat Well Plate' and drawing upon their understanding of what each food groups provide us to be healthy.</li> <li>Begin to understand that different food and drink contain different substances – nutrients, water, fibre and minerals that are needed for health.</li> <li>To know that we have sweet and savoury foods.</li> <li>To know that people have different diets vegetarian/vegan/allergies/intolerances</li> <li>Begin to understand that certain foods complement each other.</li> <li>Demonstrate how to safely and hygienically prepare and cook a variety of predominately savoury dishes using a heat source where required.</li> <li>Confidently use a range of techniques to prepare and cook food.</li> </ul>	An understanding of how seasons may affect the food which is available. Understand 'seasonality'. In depth understanding of the food groups and the principles of a healthy diet. Know that recipes can be adapted to change the appearance, taste, texture and aroma of a dish. Confidently demonstrate and explain how to prepare and cook dishes using a heat source where required safely and

			Independently weigh and measure ingredients with accuracy (time, dry ingredients and liquids).	Confidently use a wider range of techniques to prepare and cook food including heating and baking.
Textiles	Year 1 To explore and sort textiles (e.g., felt, velvet and cotton) identifying different colours, textures, sizes, shape, including thick and thin materials. Using a template, cut and shape fabric using scissors/snips Explore ways of joining materials, including sewing, gluing and stapling Apply decoration using beads, buttons, feathers etc. To know how to thread a needle and complete a running stitch	Year 2Year 3Change and modify threads and fabrics by knotting, fraying, fringing, pulling threads, twisting & plaitingApply techniques to create a productMeasure, cut and shape fabric using scissors/snipsTo use interfacing to strengthenCreate tassel/cord/plaits for decorationTo confidently thread a needle and use a running stitch	Year 4Year 5Understand that there are different stitches for different purposes and begin to select these.Use different gradesof threads and needlesLearn how to use a cross stitchContinue to develop skills in stitching, measuring, cutting and joining.Experiment with a range of media to overlap and layer creating interesting colours and textures and effects (Applique)Combine and apply techniques to make a product Measure, cut and shape fabric using scissors/snips	Year 6